

1. Persuasion

- **Definition:**

- The ability to influence others' beliefs, decisions, or actions.
- Can be achieved through:
 - **Conscious persuasion:** Direct methods like logical reasoning, credibility, or emotional appeal.
 - **Subconscious persuasion:** Indirect methods, such as environmental context or social proof, that influence decisions without explicit awareness.
- Examples include advertisements, political speeches, or social influence.

2. Framing

- **Explanation:**

- The process of shaping the perception of a situation, object, or idea.
- Frames provide context that affects how people interpret and value something.
- Analogy: A valuable painting in a poorly crafted frame may seem less valuable, while an average painting in an expensive frame may appear more significant.

- **Applications:**

- Used in marketing, communication, and everyday interactions to influence perceptions.

3. Three Steps to Change a Frame

- To alter the perception of an event, idea, or product, focus on:
 - **Consequence:**
 - Change how the outcome is viewed (e.g., highlight positive results or downplay negative ones).
 - Example: After a car accident, emphasise that no one was hurt rather than focusing on the damaged car.
 - **Cause:**
 - Provide a reason or explanation that alters perception.
 - Example: Explain that a delay was caused by helping someone in need, evoking empathy.

- **Metric:**
 - Adjust how something is measured or evaluated.
 - Example: Downplay the severity of a problem or exaggerate the significance of a benefit.

4. Behavioural Economics

- **Overview:**
 - A branch of economics that considers how psychological factors and emotions influence decisions, often in ways that deviate from pure logic.
 - Contrasts with traditional economics, which assumes rational decision-making based solely on price, supply, and demand.
- **Examples:**
 - **Price perception:** Higher prices can create the illusion of higher quality (e.g., luxury goods).
 - **Branding:** Identical items, such as sunglasses, are valued differently based on branding (e.g., Ray-Ban vs. generic).

5. Persuasive Techniques

- **Hook-Demonstration-Value Framework:**
 - **Hook:** Captures initial attention.
 - **Demonstration:** Provides evidence or examples to support the argument.
 - **Value:** Articulates clear benefits to the audience.
- **Recognising and Defending Against Persuasion:**
 - Be aware of common techniques, such as urgency, social proof, or emotional appeal.
 - Assess motivations behind persuasive attempts to make informed decisions.

6. Direct, Immediate, and Maximal Benefits

- **Principles for Effective Persuasion:**
 - **Direct:** Highlight personal relevance and benefits.
 - **Immediate:** Offer tangible or instant rewards.
 - **Maximal:** Show significant, transformative benefits.

- **Why These Work:**
 - People respond more strongly to benefits that are closely tied to their immediate needs and desires.
 - Example: A fitness program marketed as “Lose weight in six weeks” is more appealing than “Gradual health improvements over two years.”

7. Social Influence and Decision-Making

- **External Factors:**
 - Culture, media, peer groups, and self-talk significantly impact choices.
- **Social Proof:**
 - People tend to follow the behaviour of others.
 - Example: Seeing a long queue for a restaurant may make it seem more desirable.

Practical Applications of Framing

Turning Negatives into Positives

- **Reframing Negative Events:**
 - Shift focus to non-negatives or positives.
 - Example: After a setback, highlight the learning opportunity (“At least we now know what doesn’t work”).
- **Highlighting Benefits:**
 - Use positive consequences to redefine the event.
 - Example: “The car accident will result in a better insurance payout than the car’s actual value.”

Shifting Perceptions

- **Using Causes:**
 - Sympathetic causes evoke understanding and forgiveness.
 - Example: A parent distracted by a family emergency receives empathy for neglecting other responsibilities.
- **Altering Metrics:**
 - Minimise the perceived severity of negatives.

- Example: Downplaying minor damage in a car accident by comparing it to larger, more severe incidents.

Examples of Framing Techniques

Changing the Frame of a Car Accident:

1. Consequence:

- Highlight positive outcomes like insurance payouts or the opportunity to upgrade the vehicle.
- Emphasise the lack of injuries.

2. Cause:

- Offer a sympathetic explanation, such as rushing to a hospital for an emergency.

3. Metric:

- Downplay the severity of damage by showing how it can be quickly and easily repaired.

Reframing a Positive Event Negatively (e.g., Taylor Swift's Popularity):

• Consequence:

- Focus on the environmental impact of frequent private jet use.

• Cause:

- Attribute actions to selfishness or disregard for others.

• Metric:

- Amplify the downsides, such as how her music allegedly promotes toxic behaviours.

Guidelines for Effective Framing

1. Focus on Certainty:

- People value solutions that reduce uncertainty.
- Example: After causing damage, reassure the other party with a concrete plan to resolve the issue.

2. Use Empathy:

- Align your message with the emotional state of your audience to build rapport.

3. **Tailor the Message:**

- Consider your audience's values, beliefs, and priorities to create a compelling frame.